

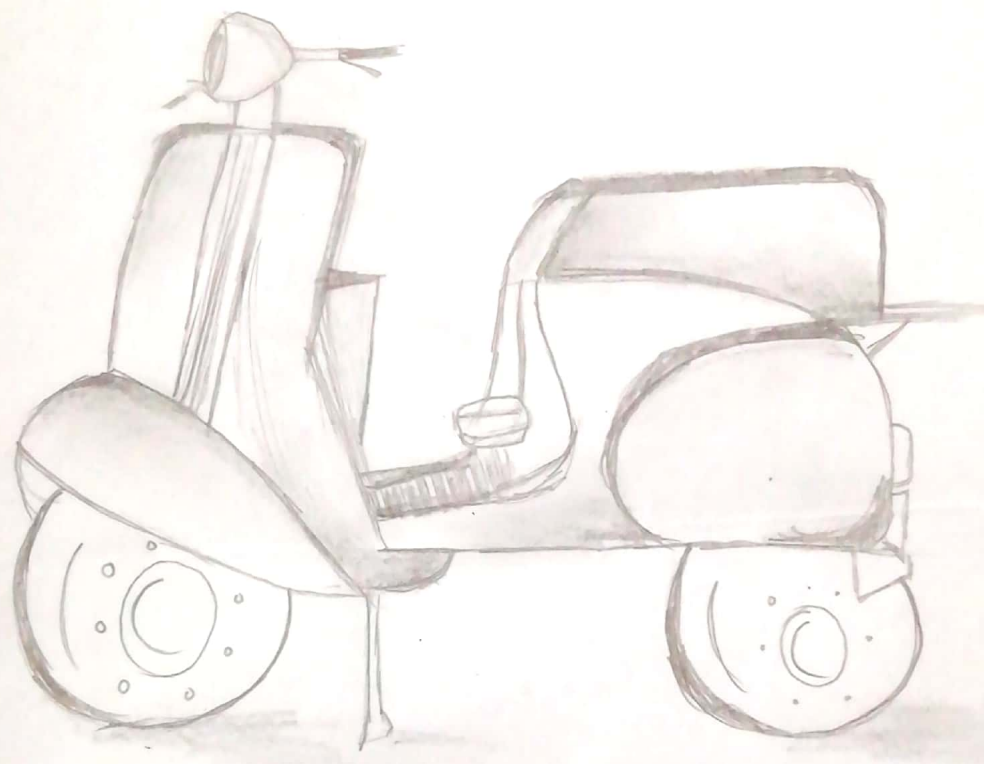
Name: [Redacted]

Group No.: [Redacted]

Entry No.: [Redacted]

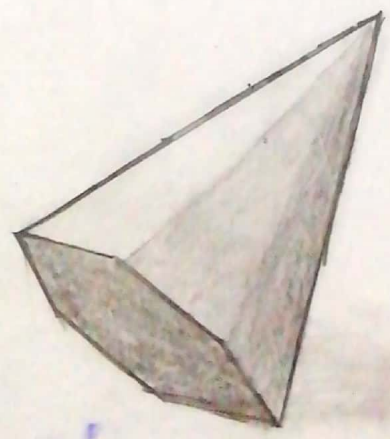
- (1) Draw 3D free-hand sketch of a hexagonal pyramid with its base inclined 45° to the horizontal plane. Use proper shading for 3D appearance with cast shadow. [3 Marks]
- (2) Draw free-hand sketch of a common scooter. You can use ruler for straight lines but no other drawing tools. Use shading/hatching techniques to bring 3D appearance. [5 Marks]

2)



3.5

1)



2.5